**POPCAKES**

2 to 6 players, 5 years and older. 10 minutes.

**Material:**

- 9 « Cakes » cards of 3 different kind (popcake/ cupcake / viennoiserie) in 3 different colors (purple / brown / green)

- 1 « Game Board », ie a letter paper to lay out the 9 Cakes cards ,

- 27 « Challenges » cards , representing combinations of 2, 3 or 4 cakes

- 18 « Action » cards , allowing each player to perform special actions

**Goal:**

Memory type game, which goal is to collect as many Challenges cards as possible to reach the score of 15 points. The value of a Challenge card is equal to the number of cakes on it (3 cakes on 1 card = 3 points). First player to reach 15 points win the game.

**Game start :**

9 Cakes cards are randomly placed face up in a 3x3 square format, on the Game Board. The 27 Challenges cards form a stack face down. Each player receives 3 Actions cards.

Players have 30 seconds to memorize the layout of the 9 Cakes cards. After 30 seconds the 9 Cakes cards are hidden face down on the Game Board.

**The youngest player begins:**

1) He picks up the first Challenge card from the deck and shows it to everyone

2) He attempts to find the Cakes (2, 3 or 4 depending on the card) displayed on his Challenge card, by turning face-up the Cakes cards of its choice on the Board Game.

a) If the player manages to find exactly the 2, 3 or 4 relevant Cakes, he wins the Challenge card. The 9 Cakes cards are turned back face down on the Board Game.

b) If the player makes a mistake, he immediately stops (i.e. he does not turn face-up any additional card). The 9 Cakes cards are turned back face down on the Board Game. The player passes the Challenge card to the next player.

3) The next player now tries to win the Challenge card (point 2.a and 2.b above)

6) The Challenges card remains in play until one player wins it.

7) Once a Challenges card is won by a player, then the next player picks up a new Challenge card and tries to win it.

**Using an Action Card:**

A player may use an Action card only during his round of play (i.e. when he is trying to win a Challenge) when the 9 Cakes cards are invisible (face-down):

a. before turning face-up a Cakes card, or

b. at the end of his round of play, just before the next player round of play

The 18 Action cards (6 cards in 3 copies) are:

- Watch secretly 1 Cake card

- Move 2 Cake cards on the Board Game

- Replay

- Change a Challenge card by the next one,

- Rotate the Board Game by ¼ turn

- Rotate the Board Game by ½ turn